Tracking which types are principally known in OCaml

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What is principality ?

```
> ocaml --help
Usage: ocaml <options> <files>
Options are:
    ...
    -principal  Check principality of type inference
    -no-principal  Do not check principality of type inference (default)
    ...
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A principal typing in S for a term M is a typing for M which somehow represents all other possible typings in S for M

J. B. Wells

An example of principal type

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let id = fun x → x
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- `unit → unit`

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- `'a → 'a`

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`x = y`	⇒ `x : <m : 'a. 'a -> 'a>`	`x#m 3`	⇒ `x : <m : int -> 'b>`
`x#m 3`	⇒ principality warning	`x = y`	⇒ Fails

The type of `x` was not principal when typing `x#m 3`.

Principality warning with constructors

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type 'a ta = C of 'a | A
type tb = C of int | B


let id x =
    let _ = C x in x
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let id x =
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let foo (f : a:int → b:int → int) : int = ...

(* val bar : (a:int → b:int → int) → int *)
let bar f =
    foo f + f ∼b:1 ∼a:2
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let foo (f : a:int → b:int → int) : int = ...

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- Left to right ⇒ warning
- Right to left ⇒ error

Principality with first-class modules

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(* val foo : ((module S) → 'a) → 'a * 'a *)
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Types have levels

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type int = O | S of int

type bool = True | False

let foo x =
    let bar (y : _ → _) z = (z, [x; y]) in
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Types have levels

$$int^1$$

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Introducing `int`

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int^1 $bool^2$

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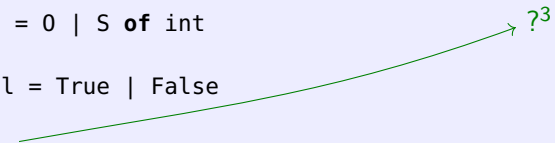
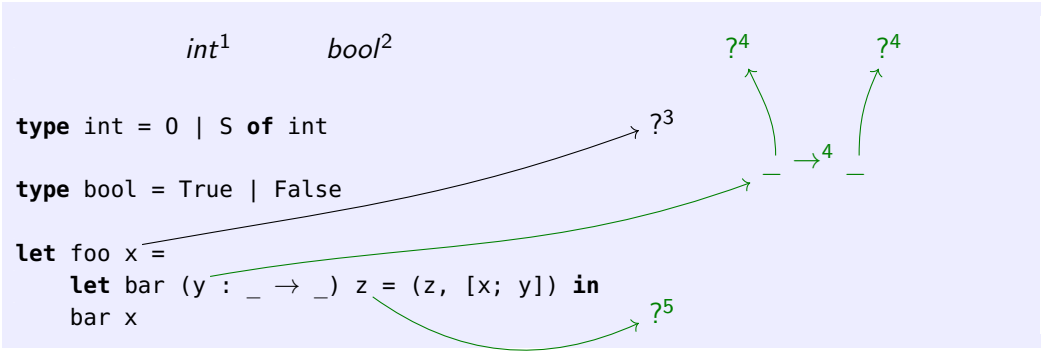


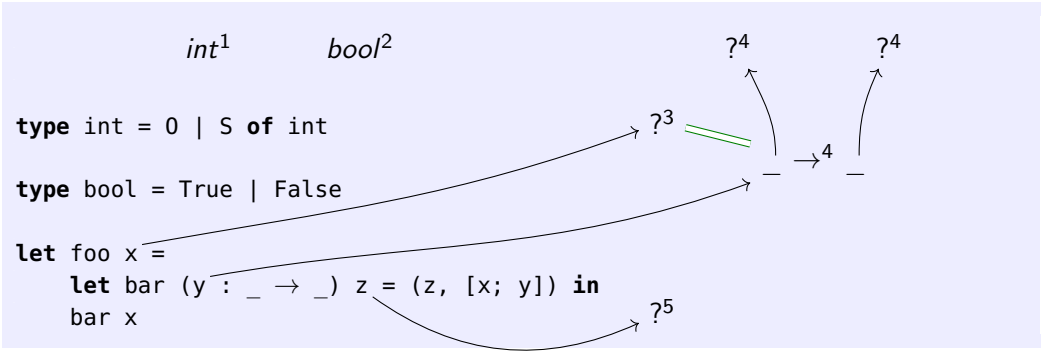
Introducing x

Types have levels



Introducing y and z

Types have levels



Typing `[x; y]`

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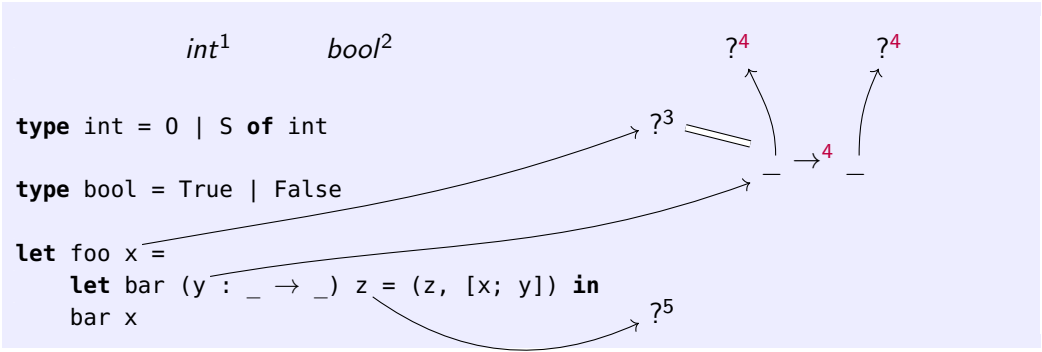

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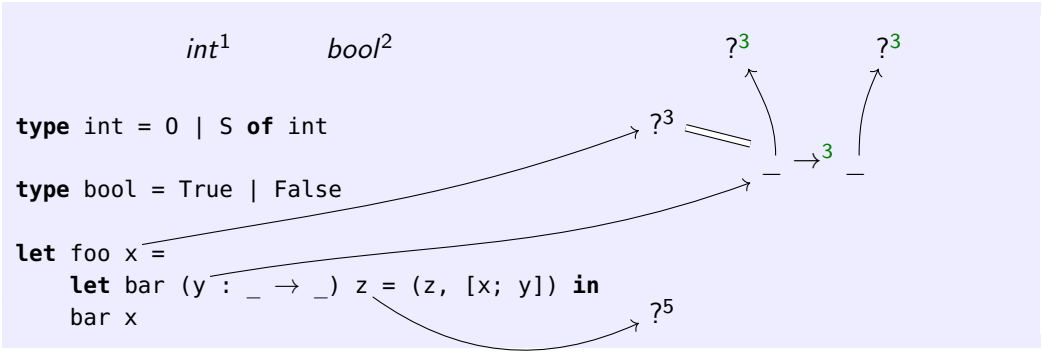

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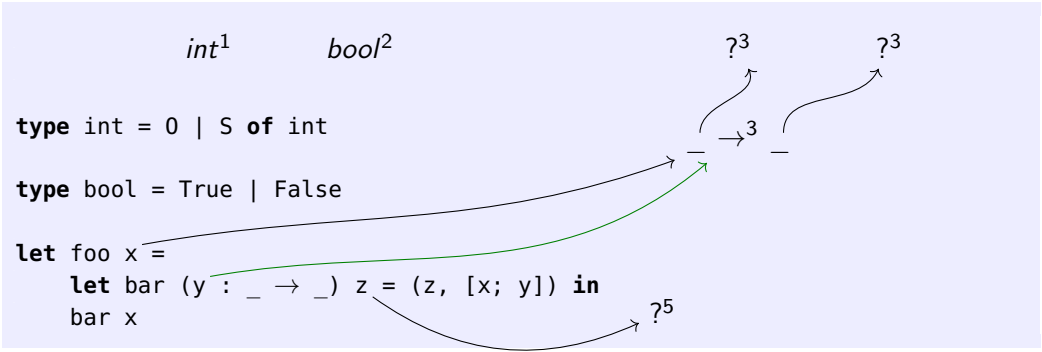

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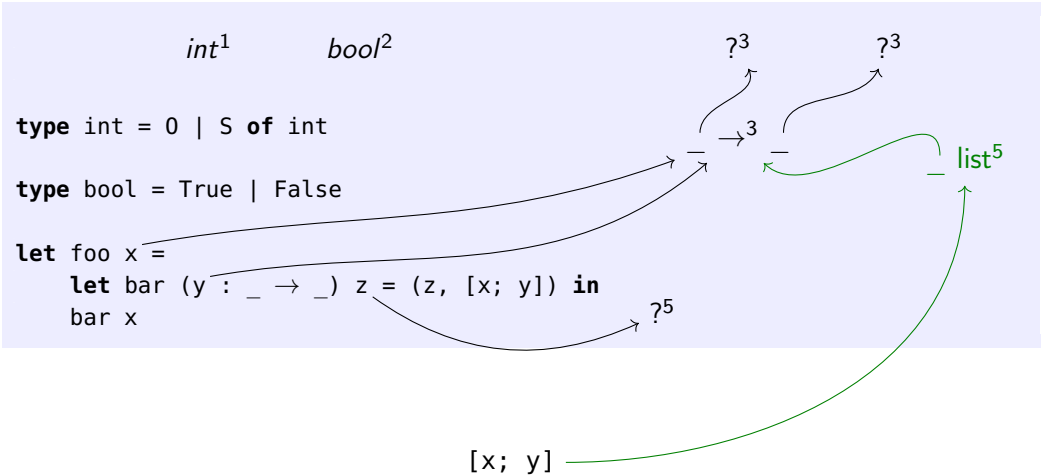

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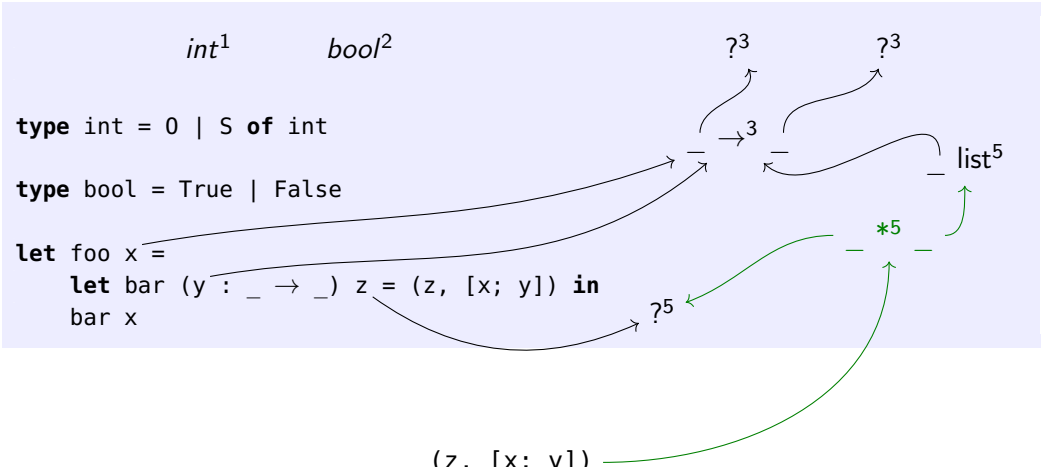

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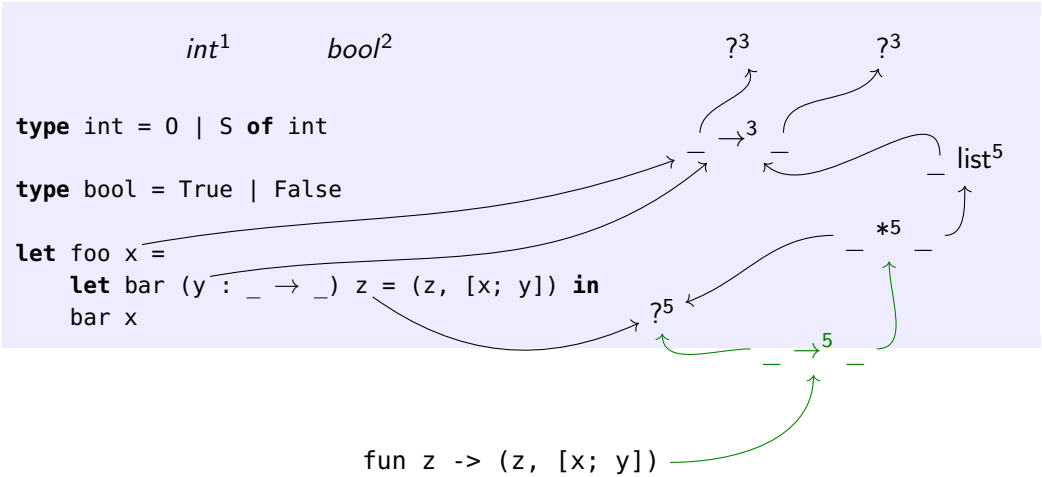

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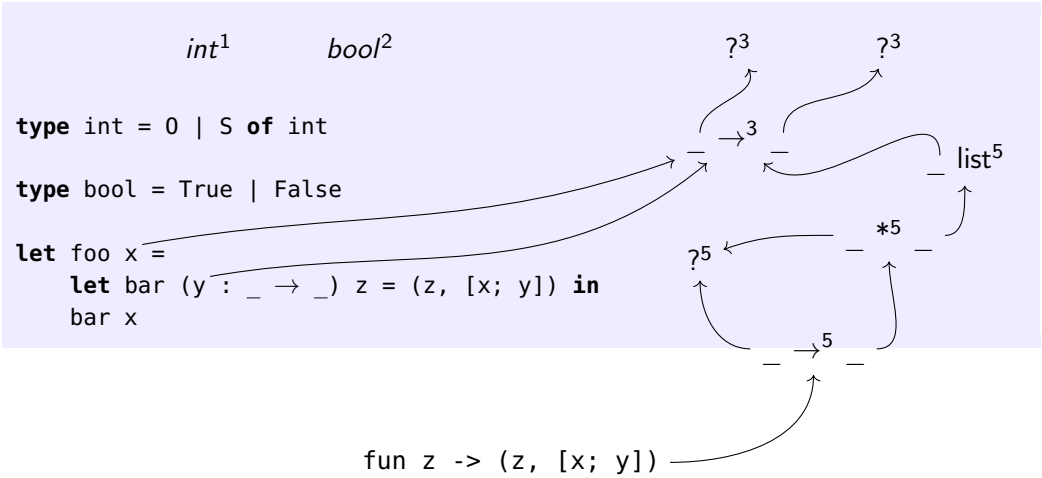

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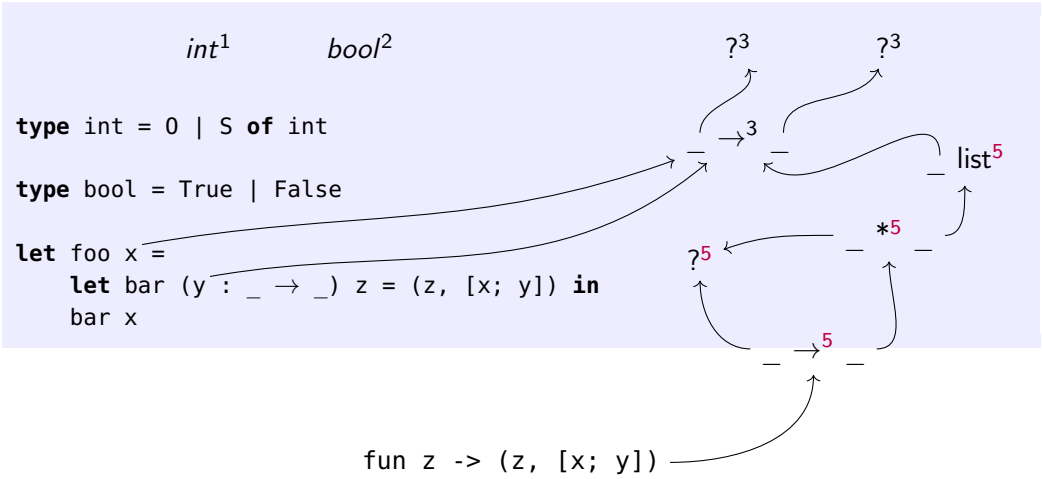

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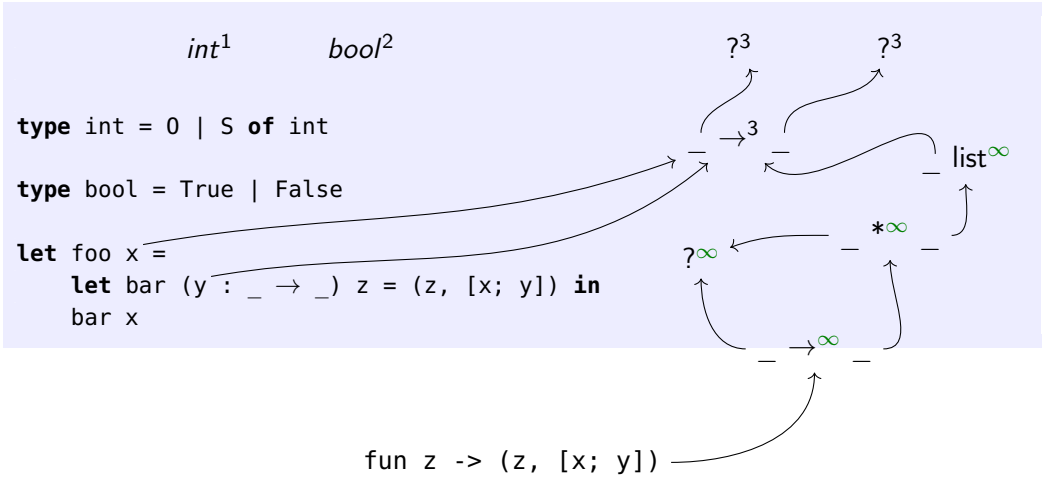

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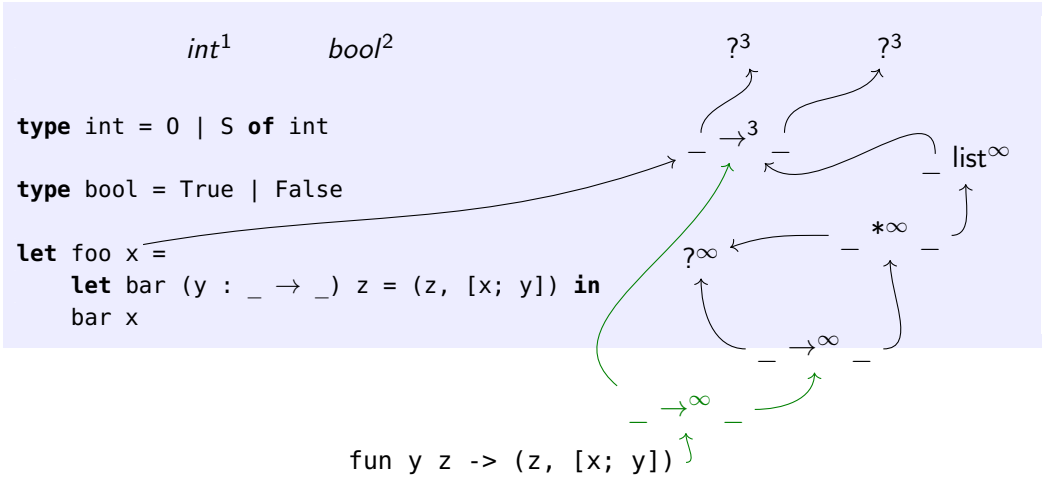

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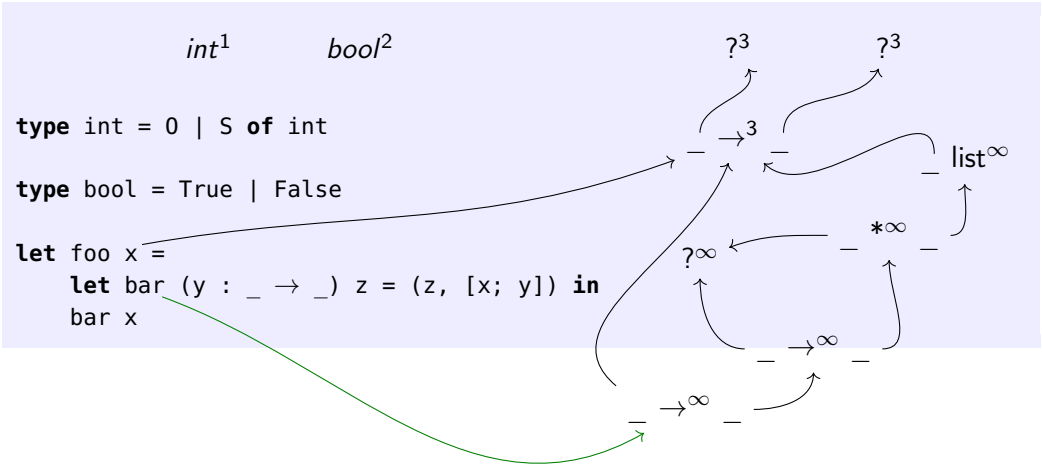

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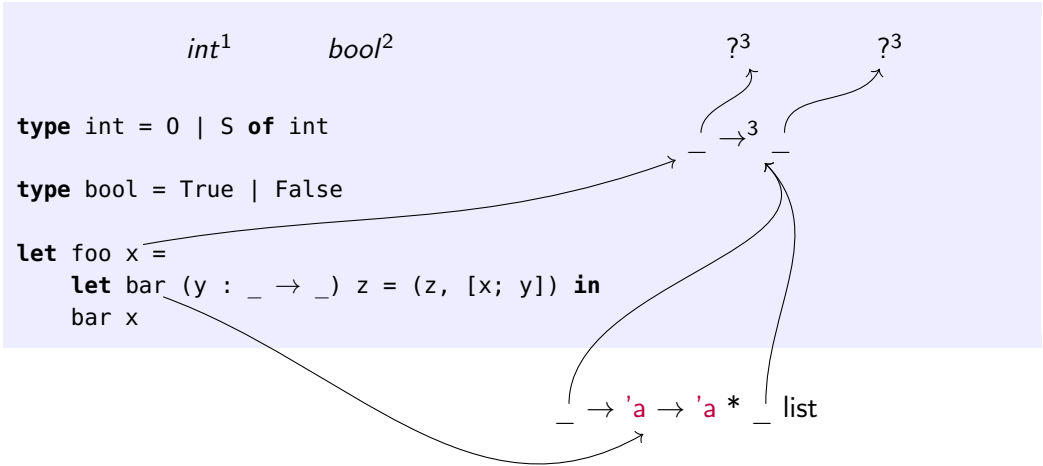

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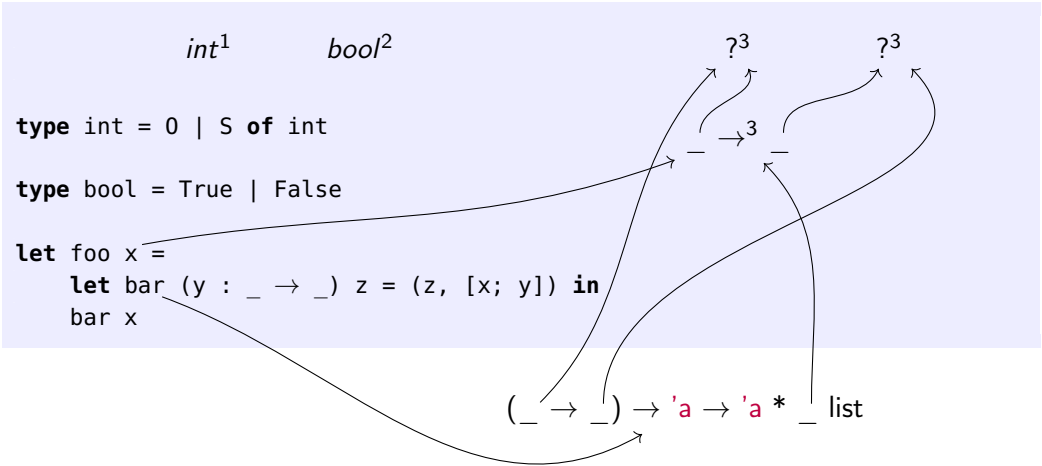

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- Also works with GADTs !

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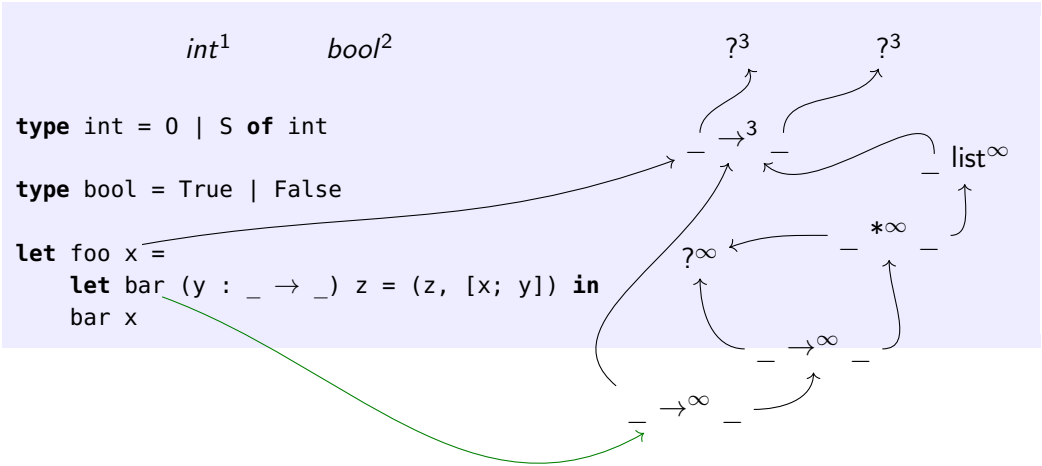

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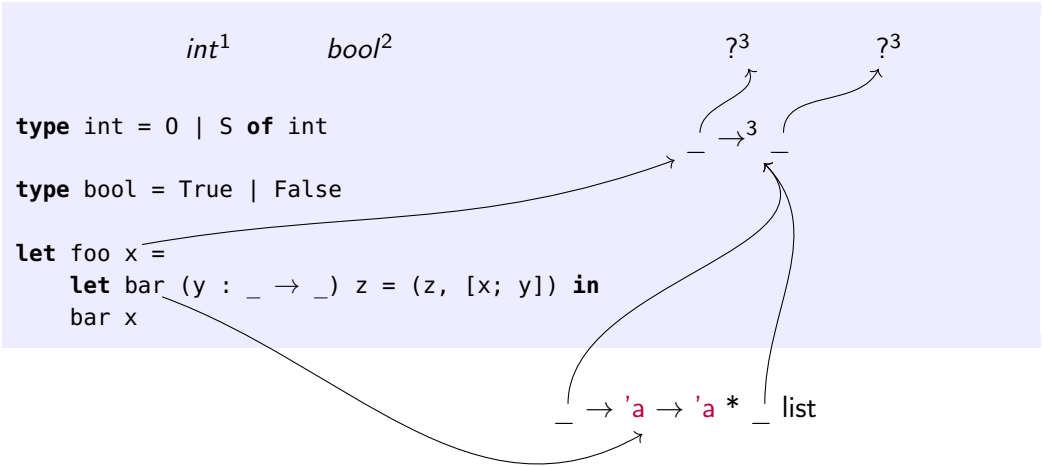

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The type of `x` was not principal when typing `x#m 3`, because the level of `.` is not ∞.

What about y ?

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$$\texttt{y : <m : 'a.}^{\infty}\ \texttt{'a ->}^{\infty}\ \texttt{'a>}^{\infty}$$

Why does it work ?

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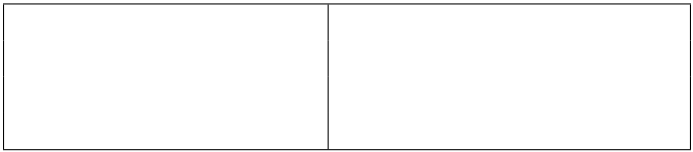
In OCaml 5.3 we have only 2 ways to propagate type information :



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- Modular implicits (?)

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let () =
    print 3;
    print [1; 2; 3];
    print "Hello world\n"
```

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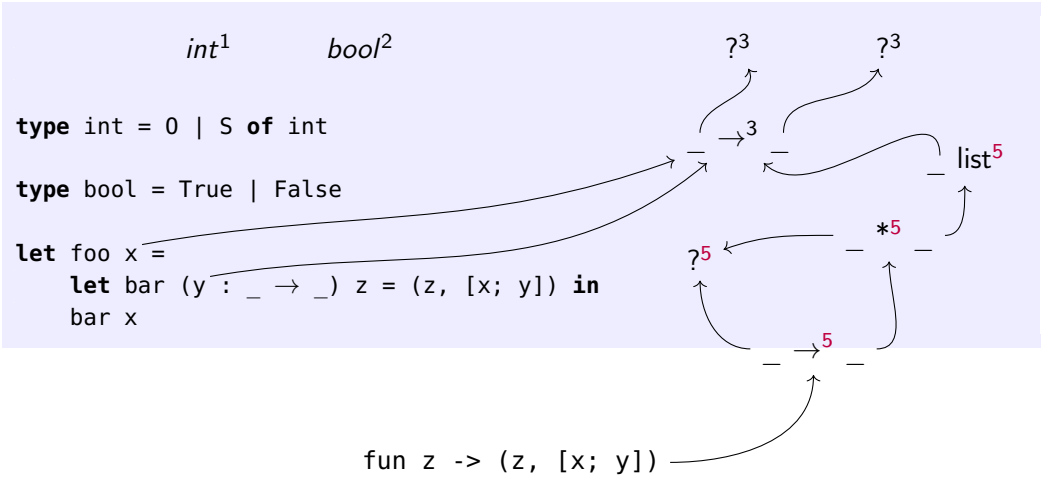
Current principality tracing in OCaml cannot handle such a feature.

Types have levels



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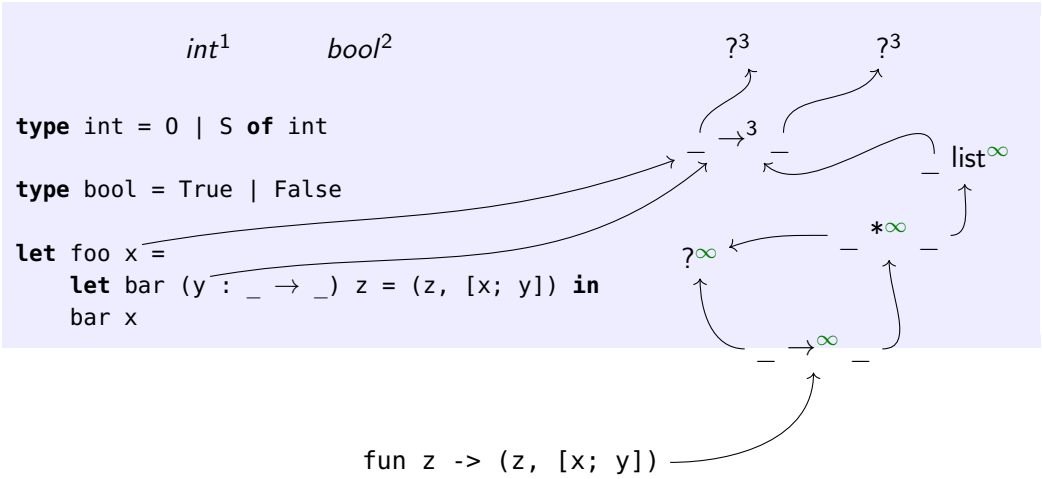

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end

(* val f : a:int → b:int → int *)
let f = default ()

(* val _ : int *)
let _ = f ~b:2 ~a:1
```

A fix ?

Proposal : add a boolean saying whether this type is or can become principal.

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Proposal : add a boolean saying whether this type is or can become principal.

- True $\Rightarrow$ this type was infered in a satisfying way, thus it can be relied on.
- False $\Rightarrow$ this type is too fragile to be relied on.

A fix ?

Proposal : add a boolean saying whether this type is or can become principal.

- True ⇒ this type was infered in a satisfying way, thus it can be relied on.
- False ⇒ this type is too fragile to be relied on.

Already exists with labels.

```
(* val id : (a:int → b:int → 'a) → (a:int → b:int → 'b) *)
let id f =
    let _ f ~a:1 ~b:2 in f
```

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- True ⇒ this type was infered in a satisfying way, thus it can be relied on.
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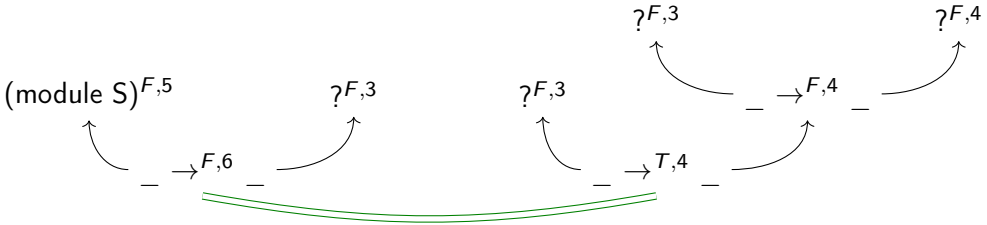
```
(* val id : (a:int → b:int → 'a) → (a:int → b:int → 'b) *)
let id f =
    let _ f ~a:1 ~b:2 in f
```

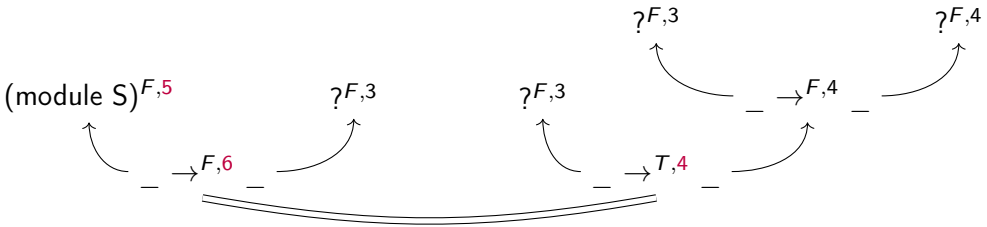
```
let fail f = id f ~b:1 ~a:1
```

```
             ^^
Error: This function is applied to arguments
       in an order different from other calls.
       This is only allowed when the real type is known.
```

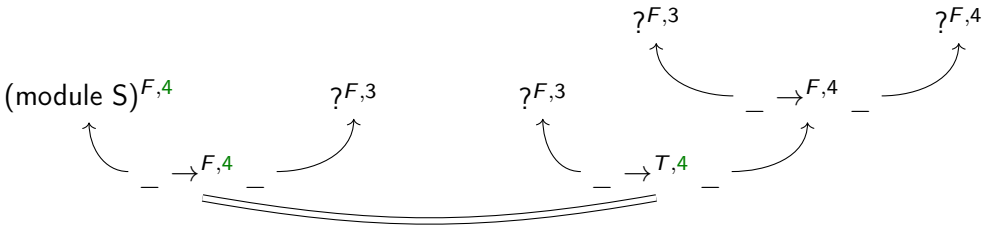
Unification with a boolean



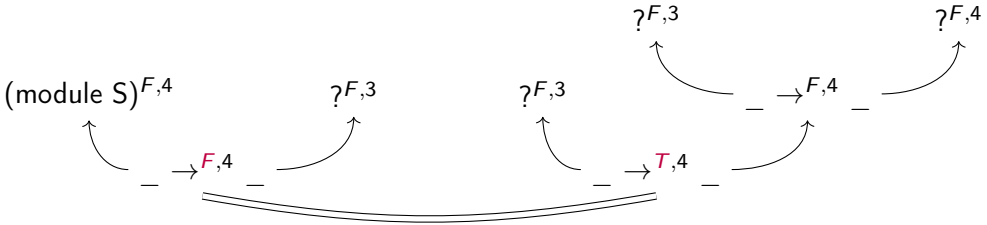
Unification with a boolean



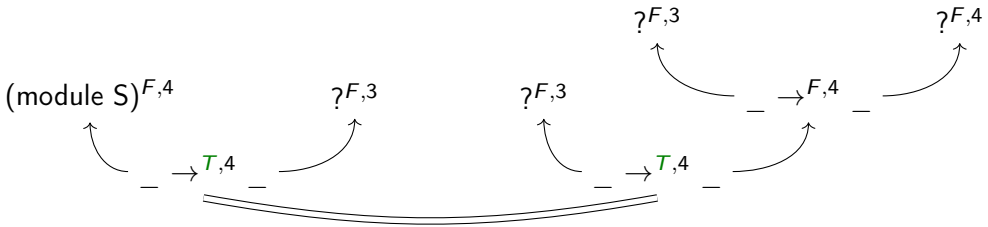
Unification with a boolean



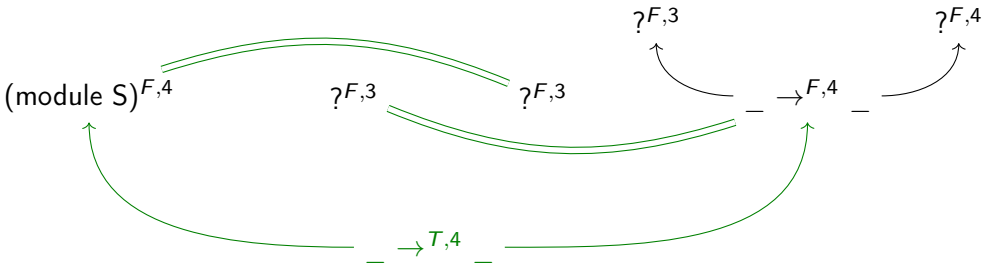
Unification with a boolean



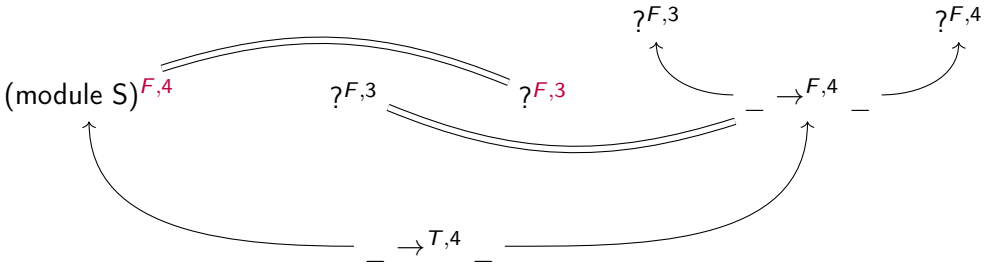
Unification with a boolean



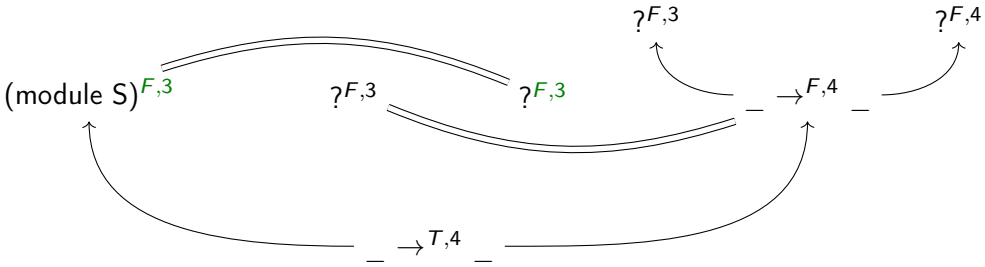
Unification with a boolean



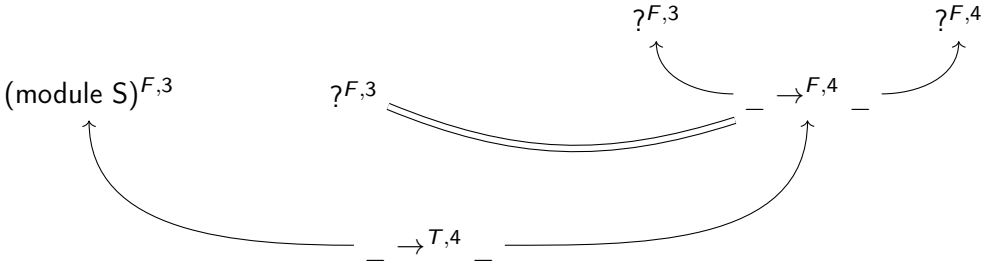
Unification with a boolean



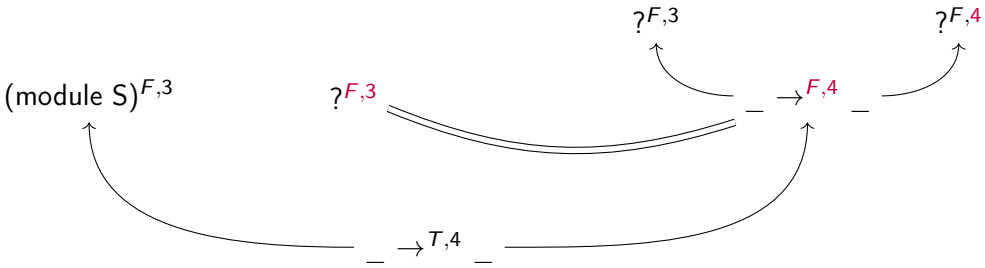
Unification with a boolean



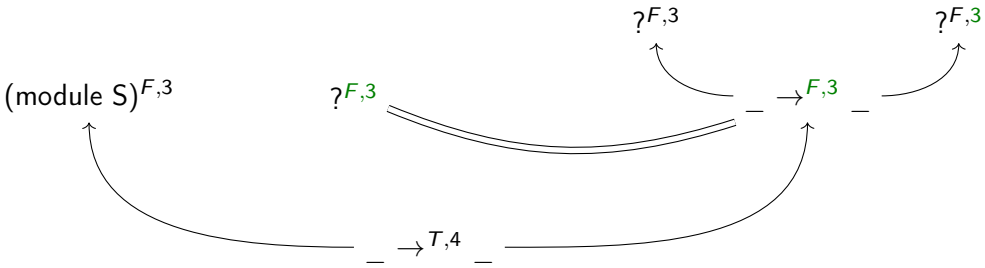
Unification with a boolean



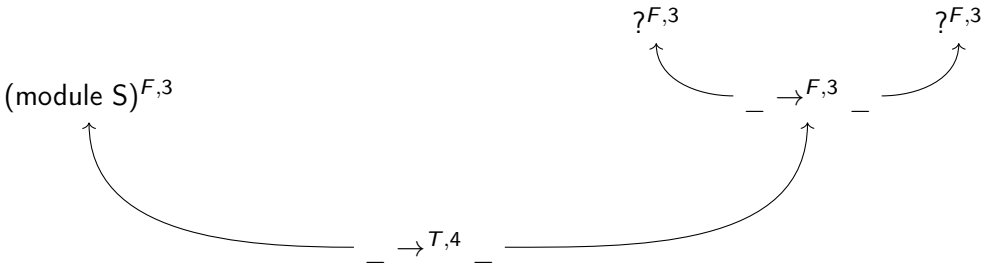
Unification with a boolean



Unification with a boolean



Unification with a boolean



Questions ?

Do you have any questions ?